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| Name : | MEG : |
| Total |  / 28 | % |  | Grade  |  |
| Staff Comments : +- |
| what will I score: | Student Comments |
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ASSESSMENT 10

**Q1 The 'need to achieve' is often viewed as necessary for good sports performance both for individuals and for members of a team.**  **Using practical examples describe the features of a need to achieve performer. 4**

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**Q2 Golfers have to remain calm when putting but may suffer from *anxiety*. Explain the**

**different forms of anxiety that may affect performers in similar demanding situations.**

***(4 marks)***

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**Q3 Explain what is meant by cue utilisation and how it links with levels of arousal.**

**5 marks**

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**Q4** (c) The effects of audiences on performance often depend on the standard of the

performer. Explain what this means in terms of *drive theory*. *(4 marks)*

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**Q5 .**  Describe how **drive** theory may be used to explain the effects of arousal on

performance. *(4 marks)*

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**Q6** Psychologists have presented different theories to explain personality. One of these theories is trait theory. (3)

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**Q7 Explain operant conditioning. (4 marks)**

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